

National Pike District VOA



THE CITY
THAT TURNED
INTO
MAYHEM

2015 SUPERHERO COMICOREE LEADER'S GUIDE

March 20th- 22th, 2015 | Broad Creek: Camp Saffran

DATE: MARCH 20TH – 22TH, 2014

PLACE: BROAD CREEK MEMORIAL SCOUT RESERVATION: CAMP
SAFFRAN: 1929 SUSQUEHANNA HALL ROAD, WHITEFORD, MD 21160

COST: \$15 FOR EACH SCOUT AND EACH LEADER

DAY 13:

The Mayor said it's not safe anymore. The super humans who are supposed to be our heroes, our security guards...they've turned against each other. Now instead of protecting the city, they are destroying it. We don't want to get caught in the roaming fires devouring skyscrapers, or caught in crossfire. The news stations show scenes like this in cities all over the world. Therefore, we must turn rural. Starting our walk three days ago, we just now came across a Boy Scout camp. It's deserted, thankfully, because it is a summer camp. No Scouts are found here in the middle of March. I guess it will have to do for now...Maybe the mayhem won't reach us out here...

HIGH-LEVEL SCHEDULE:

FRIDAY, MARCH 20TH:

6:00 PM TROOPS START TO ARRIVE.
9:30 PM TROOP ORIENTATION – SMS AND SPLS

SATURDAY, MARCH 29TH:

7:30 AM OPENING FLAG AND MORNING ANNOUNCEMENTS
8:10 AM MORNING EVENT STATIONS
11:30 AM LUNCH
12:30 PM AFTERNOON EVENT STATIONS
4:30 PM ADULT BAKE-OFF JUDGING
5:15 PM CLOSING FLAG AND EVENING ANNOUNCEMENTS
5:30 PM DINNER
7:00 PM CAMP WIDE GAME
8:30 PM CAMPFIRE

SUNDAY, MARCH 30TH:

8:00 AM MORNING ANNOUNCEMENTS AND CLEAN UP DUTIES
8:30 AM INTERFAITH WORSHIP SERVICE
9:00 AM CHECK OUT

PEOPLE OF CONTACT:

COMICOREE ADVISOR: JEFF BURT: JEFFBURT@COMCAST.NET

COMICOREE YOUTH CHAIRMAN: LEAH ROBERTS:

NATIONALPIKEDVOA@GMAIL.COM

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SUPERHERO GUIDE!

WHAT ARE SUPERHEROES?

SUPERHEROES ARE PEOPLE THAT HAVE POWERS ABOVE WHAT THE NORMAL CITIZEN IS CAPABLE OF. THE POWERS MAY HAVE BEEN DUE TO AN ACCIDENT OR FROM GOVERNMENT MUTATIONS. IT WAS THE SUPERHEROES' SOLE JOB TO PROTECT CITIZENS FROM EVIL VILLAINS.

WHAT HAPPENED TO THE VILLAINS?

THE THING THAT KEPT FUELING THE VILLAINS' EVIL DOINGS WAS THE ATTENTION THEY RECEIVED FROM THE SUPERHEROES. NOW THAT THE HEROES ARE TOO OCCUPIED FIGHTING WITH THEMSELVES, THE PREVIOUS VILLAINS STOPPED BEING EVIL. SOME ARE VACATIONING IN THE BAHAMAS, SOME JOINED REFUGEES OF PEOPLE, AND SOME ARE LYING IN BED, NO LONGER A PURPOSE TO LIFE. THE DAMAGE AND MAYHEM CAUSED BY THE PREVIOUS SUPERHEROES IS WORSE THAN EVEN CAUSED BY THE VILLAINS. WHAT HAPPENED TO THIS TWISTED REALM OF THE EARTH? IS THERE ANYWHERE AT ALL SAFE WE CAN ESCAPE TO? WELL, WHAT'S LEFT OF US.....

A. REGISTRATION INFORMATION

- ✓ **PATCHES:** EVERY REGISTERED YOUTH AND ADULT WILL EVENTUALLY RECEIVE A PATCH. **THAT IS IF THE DELIVERY ROUTES AREN'T COMPLETELY COVERED IN SHRAPNEL.**
- ✓ **MEMBERSHIP:** IN ORDER FOR A BOY TO ATTEND THE COMICOREE, HE MUST BE A REGISTERED BOY SCOUT OR VENTURER. GIRLS ATTENDING AS STAFF MUST BE REGISTERED IN A VENTURING CREW. ANY ISSUES CAN BE WORKED OUT, THE STAFF IS FLEXIBLE.
- ✓ **ROSTERS:** EVERY UNIT NEEDS TO FILL OUT THE ATTACHED ROSTER. IT SHOULD INCLUDE THE NAMES OF ALL THE SCOUTS AND LEADERS ATTENDING AND A CONTACT NUMBER FOR EACH LEADER ATTENDING. **KEEPING TRACK OF YOUR NUMBERS IS STRONGLY ADVISED WHEN INTERMINGLED WITH ANGRY SUPERHEROES.'**
- ✓ **MEDICAL FORMS:** LIKE ALL SCOUTING EVENTS, THE COMICOREE REQUIRES THAT EACH TROOP HAVE CLASS A AND B MEDICAL FORMS IN THEIR POSSESSION FOR ALL SCOUTS AND ADULTS ATTENDING THE EVENT. EACH TROOP IS EXPECTED TO BRING A BINDER OR FOLDER CONTAINING THESE FORMS, IN THE UNLIKELY EVENT THAT MEDICAL CARE IS REQUIRED BEYOND FIRST AID. THE TROOPS WILL HOLD ONTO THEIR OWN MEDICAL FORMS. **REMEMBER, COLLATERAL DAMAGE IS A PART OF WAR!**
- ✓ **PRE-REGISTRATION:** REGISTRATION WILL BE OPEN FOR THE APOCAREE ON DOUBLE KNOT IN DECEMBER/ JANUARY. ONCE YOU HAVE SIGNED UP, YOU WILL RECEIVE A COPY OF YOUR OWN LEADER GUIDE.
- ✓ **REGISTRATION:** UPON FRIDAY ARRIVAL, YOUR SENIOR PATROL LEADER WILL NEED TO BRING:
 - **TWO COPIES OF YOUR TROOP REGISTRATION FOR THE COMICOREE**
 - **UNIT ROSTER**
 - **MEDICAL FORMS**
 - **CAMPFIRE PARTICIPATION FORM**
- ✓ **VENTURING:** ALL VENTURING CREWS ARE INVITED TO CAMP IN THE VENTURING AREA, WHICH YOU WILL BE DIRECTED TO UPON ARRIVAL. IF YOU NEED ADDITIONAL FEMALE OR MALE LEADERS TO

STAY IN COMPLIANCE WITH YOUTH PROTECTION REGULATIONS,
PLEASE SPECIFY IN REGISTRATION.

WILL IT GET ANY WORSE?

THE GOVERNMENT STOPPED GENETICALLY ENGINEERING SUPER HUMANS. BUT THE EX-SUPERHEROES OVERTHREW THE GOVERNMENT AND ARE BUILDING UP THEIR OWN ARMY. TIME WILL TELL IF AND WHEN THIS DEADLY WAR WILL CEASE.

B. PROGRAM/ ACTIVITIES

- ✓ **SPL/LEADERS MEETING:** THIS WILL BE A MANDATORY MEETING ON FRIDAY NIGHT TO REVIEW THE SCHEDULE, ANNOUNCE CHANGES, AND DISTRIBUTE PATROL SCHEDULES FOR THE FOLLOWING DAY'S ACTIVITIES. IT IS EXPECTED THAT THE SPL OR CREW PRESIDENT AND SCOUT MASTER OR CREW ADVISOR ATTEND THE MEETING FROM EACH TROOP OR CREW, BUT A YOUTH AND ADULT MUST BE PRESENT.

- ✓ **SATURDAY'S ACTIVITIES:** FOLLOW THE RULES AT ALL TIMES: SAFETY COMES FIRST! SCOUTS SHOULD CARRY AT LEAST ONE FULL BOTTLE OF WATER AND **RAIN GEAR**. SCOUTS WILL WEAR STURDY SHOES OR HIKING BOOTS, WITH NO OPEN-TOED SHOES. UNIT LEADERS, PLEASE ADDRESS THE PROPER ATTIRE TO BOYS. WEATHER IS UNPREDICTABLE!

- ✓ **SATURDAY CAMP WIDE GAME:** BEFORE THE CAMPFIRE, EVERYONE WILL GATHER AND PARTICIPATE IN A CAMP WIDE GAME. THE GAME WILL BE A SURPRISE TILL THE DAY OF. AFTERWARDS, EVERYONE WILL BE ESCORTED TO THE CAMPFIRE. **WE WILL DO BETTER AGAINST THE 'SUPER' HEROES IF WE STAY TOGETHER.**

- ✓ **SATURDAY CAMPFIRE:** THE CAMPFIRE ON SATURDAY NIGHT WILL REQUIRE CONTRIBUTIONS FROM ALL PARTICIPATING TROOPS OR CREWS. EACH TROOP WILL NEED TO TURN IN A COPY OF A SKIT OR SONG BY DINNER SATURDAY AT THE LATEST. A FLAG LOWERING CEREMONY WILL BE HELD BEFORE DINNER SATURDAY NIGHT.

- ✓ **INTERFAITH WORSHIP SERVICE:** ON SUNDAY, THERE IS AN OPPORTUNITY TO SIT IN FOR AN INTERFAITH WORSHIP SERVICE BEFORE YOU PACK UP. IT WILL BE HELD AT THE CHAPEL AND WILL BE ABOUT 15 TO 20 MINUTES.

- ✓ **CLEAN UP:** EVERY UNIT WILL BE RESPONSIBLE FOR CLEANING UP THEIR CAMPSITE ON SUNDAY AND BEING RESPECTFUL OF THE CAMP THROUGHOUT THE WEEKEND. IN ADDITION, EVERY UNIT WILL ALSO BE ASSIGNED OTHER CLEAN UP DUTY TO DO SOMEWHERE IN CAMP. THE ASSIGNMENTS WILL BE PASSED OUT AT REGISTRATION. **THE CAPES FLYING EVERYWHERE CAN BE PRETTY MESSY SOMETIMES, SO THE STAFF NEEDS AS MUCH AS HELP AS THEY CAN GET.**

SCHEDULE OF EVENTS:

FRIDAY:

5:00 PM	STAFF ARRIVAL
6:00 PM	SITE OPEN FOR UNIT ARRIVALS AND REGISTRATION
6:00 - 9:00 PM	UNIT REGISTRATION AND TROOP CAMPSITE SETUP
9:30 - 10:00 PM	SPL/ LEADERS ORIENTATION
10:00 – 11:00 PM	OLDER BOYS “MEET THE CREWS” CRACKER BARREL AND STAFF MEETING
11:00 PM	LIGHTS OUT

SATURDAY:

6:00 AM	RISE AND SHINE
6:00 – 7:30 AM	BREAKFAST AT CAMPSITE/ STAFF IN DINING HALL
7:30 – 7:45 AM	OPENING FLAG AND MORNING ANNOUNCEMENTS
8:10 – 9:00 AM	STATION 1
9:00 – 9:50 AM	STATION 2
9:50 – 10:40 AM	STATION 3
10:40 – 11:30 AM	STATION 4
11:30 – 12:30 PM	LUNCH AT CAMPSITE/ STAFF IN DINING HALL
12:30 – 1:20 PM	STATION 5
1:20 – 2:10 PM	STATION 6
2:10 – 3:00 PM	STATION 7
3:00 – 3:50 PM	STATION 8
3:50 – 4:40 PM	STATION 9
4:30 – 5:00 PM	ADULT BAKE-OFF JUDGING
4:40 – 5:30 PM	SIESTA
5:15 – 5:30 PM	CLOSING FLAGS AND EVENING ANNOUNCEMENTS
5:30 – 7:00 PM	DINNER AT CAMPSITE/ STAFF IN DINING HALL
7:00 – 8:30 PM	CAMP WIDE GAME
8:30 – 10:00PM	CAMPFIRE
10:00 – 11:00 PM	STAFF MEETING AT DINING HALL
11:00 PM	LIGHTS OUT

SUNDAY:

6:00 AM	RISE AND SHINE AND BREAKFAST
8:00 AM	MORNING ASSEMBLY AND ANNOUNCEMENT
8:30 AM	INTERFAITH WORSHIP SERVICE
9:00 AM	CLEAN UP DUTIES AND CHECK OUT

10:30 AM

THE WAR REACHES SAFFRON (EVERYONE OUT)

C. CAMPSITE PROTOCOL

- ✓ **PATROL ROTATION:** SCHEDULES WILL BE PROVIDED AT THE LEADERS' MEETING ON FRIDAY NIGHT OR AT CHECK-IN.

- ✓ **OFF LIMIT AREAS:** THE STAFF HAS ONLY BEEN ABLE TO QUARANTINE CERTAIN AREAS SO THEY MAY BE SUPERHERO FREE. THESE AREAS INCLUDE THE CAMPSITES AND ACTIVITY AREAS. THE STAFF IS MORE THAN HAPPY TO LET THE SCOUTS HAVE THEIR FREEDOM MINDED **THERE ARE EVIL EX SUPERHEROS**. THE STAFF HAS ASKED YOU NOT TO GO INTO OTHER TROOPS' CAMPSITES. THANK YOU.

- ✓ **LEAVING THE GROUNDS:** NO SCOUTS OR ADULTS WILL BE ALLOWED TO LEAVE THE COMICOREE WITHOUT FIRST NOTIFYING THEIR SCOUTMASTER/ UNIT ADULT LEADER AND THE APOCAREE ADMINISTRATION STAFF.

- ✓ **COOKING:** LIQUID FUEL AND COMPRESSED GAS STOVES MAY BE USED IN ACCORDANCE WITH B.S.A POLICY. SCOUTMASTERS ARE RESPONSIBLE FOR STORAGE OF LIQUID FUEL IN THE CAMPSITE AREA. CHARCOAL MAY ALSO BE USED, BUT YOU NEED TO BRING YOUR OWN. BRING A METAL CONTAINER TO BURN THE CHARCOAL AND ALL FIRES NEED TO BE OFF OF THE GROUND OR IN AN EXISTING FIRE RING.

- ✓ **UNIT LEADERSHIP:** THE SCOUTMASTER IS THE ON-SITE LEADER RESPONSIBLE FOR THE UNIT. IF FOR ANY REASON THE SCOUTMASTER MUST LEAVE THE COMICOREE, A REPLACEMENT MUST BE FOUND AND THE COMICOREE ADMINISTRATION STAFF NOTIFIED OF THE CHANGE.

- ✓ **CAMP SETUP:** TROOP COOKING IS IN EFFECT. TROOPS MUST BRING THEIR OWN CAMPING AND COOKING GEAR. TROOPS WILL BE PREPARED TO EAT ALL MEALS AT THEIR CAMPSITE. TROOPS WILL HAVE LIMITED WOODED COVER AT THEIR CAMPSITES, BUT THE ACTIVITY AREA IS AN OPEN FIELD. PLEASE PLAN ACCORDINGLY TO ENSURE THAT YOUR SCOUTS ARE PROTECTED FROM THE SUN AND RAIN.

- ✓ **ROSTERS:** ROSTERS SHOULD BE MADE OUT IN DUPLICATE. ONE COPY IS TO BE GIVEN TO THE APOCAREE PARTICIPATION CHAIR AND THE SECOND TO BE KEPT.

- ✓ **UNIFORM:** THE SCOUT UNIFORM IS DESIGNED FOR OUTDOOR WEAR AND WILL BE THE UNIFORM OF THE COMICOREE. THE FIELD (OR CLASS "A") UNIFORM WILL BE WORN FOR ALL COMICOREE GATHERINGS, INCLUDING ANY FLAG CEREMONIES AND SATURDAY CAMPFIRE. THE ACTIVITY (OR "CLASS B") UNIFORM IS THE SATURDAY UNIFORM OF THE DAY FOR ALL SCOUTS. IF A SCOUT DOES NOT HAVE A CLASS B UNIFORM (SCOUT TEE SHIRT), A SOLID COLORED TEE SHIRT WITH NO LOGO OR MESSAGE ON IT MAY BE WORN. IF AN INAPPROPRIATE TEE SHIRT IS WORN, THE SCOUT WILL HAVE TO PUT THEIR FIELD UNIFORM SHIRT BACK ON. **BE PREPARED** FOR RAIN AND POTENTIALLY CHILLY EVENINGS.

- ✓ **FIRST AID:** TROOPS ARE RESPONSIBLE FOR INITIAL FIRST AID FOR THEIR SCOUTS. IF THE INJURY REQUIRES MORE THAN A BAND AID, BRING THE SCOUT TO THE FIRST AID STATION IMMEDIATELY. THE FIRST AID STATION IS CO-LOCATED AT THE COLE LODGE OR DINING PAVILION. REFER TO THE EMERGENCY PLAN AT THE END OF THIS GUIDE FOR MORE INFORMATION ON HANDLING INJURIES. INJURIES DUE TO FLYING SHRAPNEL SHOULD BE BROUGHT TO THE FIRST AID STATION IMMEDIATELY.

- ✓ **RESTROOM FACILITIES:** LATRINES ARE LOCATED AT THE CAMPSITES. THEY MAY OR MAY NOT HAVE TOILET PAPER AND SOAP SO TROOPS SHOULD PLAN ACCORDINGLY. TROOPS ARE RESPONSIBLE FOR MAINTAINING THE CLEANLINESS OF THESE FACILITIES. THERE WILL ALSO BE RESTROOM LOCATED AT THE COLE LODGE, SCOUT SHOP, AND SHOWER HOUSE.

- ✓ **WASTE DISPOSAL:** DO NOT BURN OR BURY ANY TRASH. YOU PACK IT IN; YOU PACK IT OUT. THERE ARE NO DUMPSTERS. OBSERVE LEAVE NO TRACE PRINCIPLES!

- ✓ **WATER:** WATER WILL BE AVAILABLE IN THE CAMPSITES, SHOWER HOUSE, OR THE KITCHEN. A STAFF MEMBER WILL NEED TO BE INFORMED IF WATER IS NECESSARY. TROOPS ARE ENCOURAGED TO BRING SUFFICIENT WATER WITH THEM FOR THE WEEKEND.

- ✓ **TROOP DUTIES:** EACH TROOP WILL BE RESPONSIBLE FOR MAINTAINING THE 11TH POINT OF THE SCOUT LAW, A SCOUT IS CLEAN. IF YOU NOTICE TRASH ON THE GROUND PICK IT UP, CLEAN UP AFTER YOURSELF, MAKE BADEN POWELL PROUD!!!! ALSO, EACH TROOP WILL BE ASSIGNED AN AREA TO HELP CLEAN IN ADDITION TO THEIR CAMPSITE.

- ✓ **MOTOR VEHICLES AND TRAILERS:** A TROOP TRAILER WILL BE ALLOWED TO REMAIN IN THE TROOP CAMPSITE THROUGHOUT THE WEEKEND. NO VEHICLES WILL BE ALLOWED TO REMAIN IN THE CAMPSITE. ONE VEHICLE PER TROOP WILL BE ALLOWED TO DRIVE BACK TO THE CAMPSITE TO DROP OFF GEAR AND/OR THE TROOP TRAILER. NO OTHER VEHICLES WILL BE ALLOWED BACK TO THE CAMPSITES. THERE WILL BE NO VEHICLES DRIVING BACK TO THE CAMPSITE WHILE CAMP IS IN PROGRESS. THAT MEANS THAT ALL TROOP TRAILERS MUST BE DROPPED OFF AT THE CAMPSITE BEFORE 9:00 P.M. MARCH 20TH AND CANNOT BE PICKED UP UNTIL 9:00 A.M. ON MARCH 30TH. THE APOCAREE STAFF WILL BE ARRIVING AT 5 P.M. MARCH 20TH TO BEGIN CHECKIN AND SO THAT TROOPS CAN DROP OFF TRAILERS. IF OTHER ACCOMMODATIONS ARE NEEDED PLEASE CONTACT THE COMICOREE CHAIRPERSON.

D. SAFE SCOUTING

- ✓ AS IN ALL SCOUT OUTINGS, **SAFE SCOUTING** REGULATIONS ARE IN EFFECT FOR ALL PARTICIPATING UNITS AND PEOPLE. THE BSA GUIDE TO SAFE SCOUTING IS THE AUTHORITATIVE SOURCE FOR ALL SAFETY-RELATED QUESTIONS. SEVERAL ASPECTS OF SAFE SCOUTING THAT ARE PARTICULARLY RELEVANT TO THIS EVENT ARE OUTLINED BELOW FOR EMPHASIS.
- ✓ FOLLOW THE **SCOUT OATH, LAW, AND OUTDOOR CODE** AT ALL TIMES
- ✓ **LEAVE NO TRACE**
- ✓ **ALCOHOL:** NO ALCOHOLIC BEVERAGES OF ANY KIND WILL BE ALLOWED IN ANY CONTAINER (ESPECIALLY HUMAN). IT IS AGAINST SCOUT REGULATIONS. IF ALCOHOL IS DISCOVERED, YOU WILL BE TOLD TO LEAVE THE APOCAREE.
- ✓ **KNIFE AND AXE SAFETY:** AN AXE YARD SHALL ONLY BE SET UP IN THE EVENT THEY ARE NEEDED AND MUST BE CLEARLY MARKED. SCOUTS WILL CARRY FOLDING KNIVES ONLY IF THEY HAVE EARNED THE TOTIN' CHIP. SHEATH KNIVES ARE NOT PART OF SCOUTING AND ARE NOT ALLOWED AT THE COMICOREE. LEAVE THEM AT HOME! THE STAFF WILL PROTECT ENOUGH FROM THE SUPER-EX-HEROES AND WILL SHOW YOU OTHER WEAPONLESS WAYS TO GET VILLAIN AWAY FROM YOU.
- ✓ **FIRE SAFETY:** CAMPFIRES MUST BE ABOVE THE GROUND IN CONTAINERS EXCEPT FOR THE DESIGNATED SATURDAY

COMICOREE CAMPFIRE SITE. NO GROUND FIRES ARE PERMITTED. PLEASE BE ESPECIALLY CAREFUL TO FOLLOW FIRE SAFETY PROTOCOLS THROUGHOUT THE EVENT. THE PRESENCE OF SO MANY PEOPLE IN ONE AREA INCREASES THE POTENTIAL IMPACT OF A FIRE-RELATED INCIDENT.

- ✓ **FUEL SAFETY:** KNOWLEDGEABLE ADULT SUPERVISION MUST BE PROVIDED WHEN SCOUTS ARE INVOLVED IN THE STORAGE, HANDLING, OR LIGHTING OF CHEMICAL FUELS. FLAMMABLE LIQUIDS, SUCH AS GASOLINE ARE NOT PERMITTED FOR STARTING ANY FIRE.

LIGHTNING SAFETY AWARENESS

NATIONAL LIGHTNING SAFETY AWARENESS WEEK

NOAA'S NATIONAL WEATHER SERVICE SAYS "WHEN THUNDER ROARS, GO INDOORS!" IF YOU CAN HEAR THE THUNDER THEN YOU ARE IN THE DANGER ZONE. **STAY INSIDE UNTIL 30 MINUTES AFTER YOU LAST HEAR THUNDER.** IF THERE IS A WEATHER EMERGENCY, THE APOCAREE STAFF WILL DETERMINE THE ACTION NECESSARY TO KEEP ATTENDEE'S SAFE. ALL DETAILS WILL BE DISCUSSED DURING THE SPL MEETING FRIDAY NIGHT.

WHAT TO DO:

ACCEPTABLE COURSES OF ACTION WHEN THE PERSON HEARS THUNDER ARE TO GET INSIDE A SAFE BUILDING. A SAFE BUILDING IS ONE THAT IS FULLY ENCLOSED WITH A ROOF, WALLS AND FLOOR, WITH ELECTRICAL WIRING AND PLUMBING. (SAFEST COURSE OF ACTION) OR SAFE VEHICLE. A SAFE VEHICLE IS ANY FULLY ENCLOSED METAL-TOPPED VEHICLE SUCH AS A HARD-TOPPED CAR, MINIVAN, BUS, TRUCK, ETC. (LESS SAFE THAN A SAFE BUILDING) IF ONE IS IN THE WOODS, YOU SHOULD TAKE COVER IN A FOREST, IN A STAND OF THE SHORTER TREES, STAYING AS FAR AS POSSIBLE FROM ANY SINGLE TREE, IF POSSIBLE. THE PERSON SHOULD KEEP HIS FEET TOGETHER.

BE AWARE

TO ESTIMATE THE DISTANCE BETWEEN YOU AND A LIGHTNING FLASH, YOU CAN USE THE "FLASH TO BANG" METHOD: IF YOU OBSERVE LIGHTNING, COUNT THE NUMBER OF SECONDS UNTIL YOU HEAR THUNDER. DIVIDE THE NUMBER OF SECONDS BY FIVE TO GET THE DISTANCE IN MILES. REMEMBER THAT IF YOU CAN HEAR THE THUNDER THEN YOU ARE IN THE DANGER ZONE.

ATTACHMENTS

1. EMERGENCY PROCEDURES

INJURIES AND ILLNESS

IF ANY OF OUR ADULTS WHO ATTEND THIS EVENT ARE MEDICAL PROFESSIONALS THEN PLEASE LET THE APOCAREE STAFF KNOW UPON YOUR ARRIVAL. IF UNITS KNOW OF CAMPERS WITH SERIOUS MEDICAL PROBLEMS, PLEASE DISCREETLY INFORM THE HEALTH AND SAFETY STAFF.

A TRAINED HEALTH AND SAFETY FIRST RESPONDER TEAM WILL BE AVAILABLE AT ALL TIMES FOR MINOR FIRST AID. FOR A MEDICAL EMERGENCY THAT REQUIRES EMERGENCY MEDICAL SERVICES (EMS) DIAL 911 AND TELL THE DISPATCHER YOUR LOCATION (INCLUDING DIRECTIONS TO GET TO SITE AT CAMP). PLEASE STAY ON THE LINE UNTIL THE DISPATCHER RELEASES YOU. SEND SOMEONE TO THE DESIGNATED SITE ACCESS POINT TO ESCORT THE EMS PERSONNEL TO THE PATIENT. NOTIFY EVENT HQ IMMEDIATELY. TROOPS ARE RESPONSIBLE FOR ENSURING COMPLIANCE WITH YOUTH PROTECTION GUIDELINES BY PROVIDING ADDITIONAL SCOUTS OR SCOUTERS IN THE EVENT A SCOUT IS TRANSPORTED OFFSITE FOR TREATMENT.

IN THE EVENT OF AN EMERGENCY, CONTACT ANY MEMBER OF A VENTURING CREW OR MEMBER OF THE OA STAFF; THEY WILL BE ABLE TO GET YOU THE HELP YOU NEED. THE HEALTH AND SAFETY STAFF WILL HAVE FRS RADIOS FOR THE EVENT. IF A TROOP SCOUTMASTER OR OTHER ADULT LEADER DESIRES TO STAY IN CONTACT WITH THE HEALTH AND SAFETY STAFF USING HIS OWN FRS RADIO, PLEASE BRING THE RADIO TO THE FRIDAY EVENING LEADERS MEETING AND THE HEALTH AND SAFETY OFFICER WILL PROVIDE THE CHANNEL THEY WILL BE OPERATING ON. ADULTS ONLY PLEASE!

**A. IF AN EMERGENCY OCCURS THEN FOLLOW THE EMERGENCY ACTION STEPS:
CHECK - CALL - CARE.**

I. CHECK - CHECK THE SCENE FOR SAFETY - IF THE SCENE IS SAFE THEN APPROACH THE VICTIM AND CHECK FOR RESPONSIVENESS. IF THE SCENE IS UNSAFE CALL FOR HELP. IF THE VICTIM IS UNCONSCIOUS OR CONFUSED OR SUFFERING FROM A LIFE-THREATENING CONDITION THEN CALL 9-1-1

II. CALL - FOR LIFE-THREATENING AND SERIOUS MEDICAL EMERGENCIES: 9-1-1

III. CARE - GET ASSISTANCE FROM THE TRAINED HEALTH AND SAFETY FIRST RESPONDER TEAM LOCATED AT HEADQUARTERS TO PROVIDE CARE FOR LIFE-THREATENING CONDITIONS. DO NOT MOVE THE PATIENT UNLESS THE AREA BECOMES UNSAFE OR YOU HAVE TO MOVE HIM TO PROVIDE CARE FOR LIFE-THREATENING CONDITIONS (E.G., CPR).

25. Scout _____ 26. Scout _____

2. CAMPFIRE PARTICIPATION FORM

- ✓ PLEASE COMPLETE THIS FORM AND RETURN IT AT THE APOCAREE LEADERS MEETING ON FRIDAY NIGHT OR BY DINNER SATURDAY AT THE LATEST
- ✓ A SEPARATE FORM FOR EACH TROOP/PATROL OR CREW IS NEEDED.
- ✓ PLEASE LIMIT SONGS AND SKITS TO NO MORE THAN 5-MINUTES.

TROOP: _____ PATROL: _____

TITLE OF SONG OR SKIT: _____

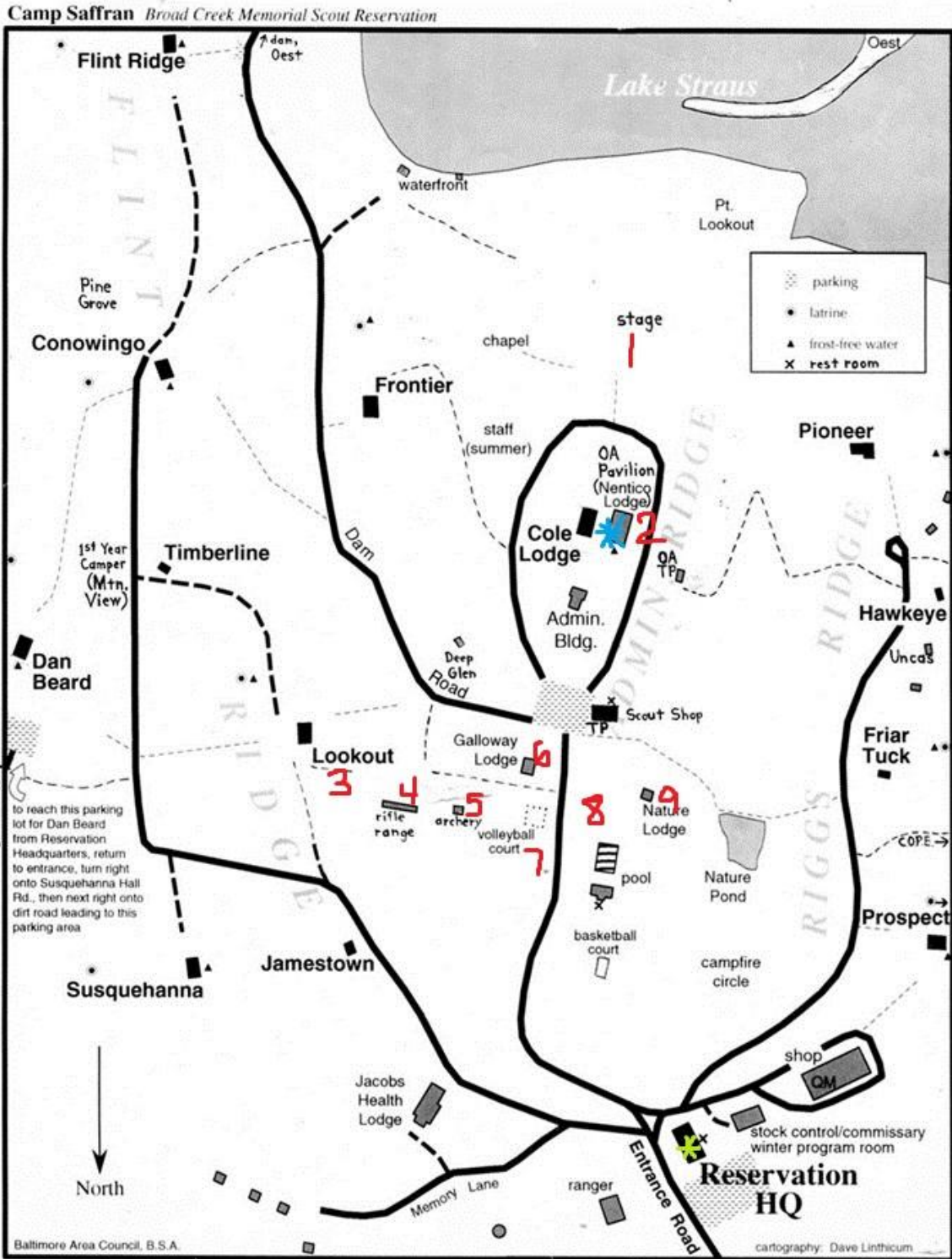
PATROL LEADER'S NAME: _____

SCOUTMASTER NAME: _____

PLEASE GIVE A SHORT DESCRIPTION OF THE SONG OR SKIT:

APPROVED BY: _____ (COMICOREE STAFF MEMBER)

3. CAMP MAP/KEY



1- WILDERNESS SURVIVAL 2- CHEMISTRY 3- TOMAHAWK 4- RIFLE

5- ARCHERY 6- MOULAGE/ FIRST AID
7- TEAM BUILDING 8- TREAD LIGHTLY 9- ART MERIT BADGE
GREEN STAR- CHECK IN BLUE STAR- FIRST AID STATION

4. CLEAN UP DUTY

TROOP: _____

CAMPSITE CLEANUP DONE? YES? NO?

CHECK BY: _____

CAMP GROUNDS CLEAN UP: _____

CHECK BY: _____

- ✓ **DID YOU REMEMBER TO FILL OUT THE EVALUATION FORM?**
- ✓ **DID YOU PICK UP YOUR PATCHES?**
- ✓ **DO YOU STILL HAVE EVERYONE?**

✓ **DID YOU ESCAPE THE EXPLOSIONS?**

5. 2015 SUPERHERO COMICOREE EVALUATION FORM

PICK THREE (3) ACTIVITIES THAT YOU WANT TO SEE AGAIN NEXT YEAR. (YOU CAN PICK MORE)

PICK ONE (1) OR MORE ACTIVITIES THAT YOU THINK SHOULD BE DROPPED FROM THE PROGRAM

IF YOU COULD HAVE CHANGED TWO (2) THINGS ABOUT THE ADVENTUREE (WEATHER DOESN'T COUNT AND NEITHER DO THE VILLAINS)-

THIS EVENT WOULD HAVE BEEN MUCH EASIER FOR YOUR TROOP IF THE VENTURING STAFF...

FAVORITE THING ABOUT THE COMICOREE?

ANY SUGGESTIONS/COMMENTS?

THANK YOU FOR YOUR FEEDBACK! WE HOPE YOU ENJOYED YOUR TIME AND HOPE TO SEE YOU NEXT YEAR!

BAKING COMPETITION

- ✓ **ONLY FOR TROOP ADULTS**
- ✓ **DESERTS ONLY**
- ✓ **JUDGING WILL BE DONE BY THE DVOA IN THE DINING PAVILION AT 4:30 PM ON SATURDAY.**
- ✓ **ALL EQUIPMENT AND FOOD SHOULD BE BROUGHT BY THE TROOP.**
- ✓ **THERE SHOULD BE 5 SERVINGS- PLEASE PROVIDE PLATING AND SILVERWARE.**
- ✓ **PRESENTATION MAKES A DIFFERENCE**
- ✓ **A PRIZE WILL BE AWARDED TO THE WINNER(S) AT CAMPFIRE.**
- ✓ **EACH TROOP CAN ENTER ONE ITEM.**

GOOD LUCK!

UNIT REGISTRATION FORM

IF MORE ROOM IS NEEDED, PLEASE START ANOTHER PAGE. LEADERS PLEASE PUT YOU PHONE NUMBERS UNDER YOU LINES ALSO FOR THE STAFF. THANKS. THIS INFORMATION CAN ALSO BE TURNED IN AS A UNIT SPREADSHEET INSTEAD.

1. Scout (SPL) _____ 1. Leader _____

2. Scout (ASPL) _____ 2. Leader _____

3. Scout _____ 3. Leader _____

4. Scout _____ 4. Leader _____

5. Scout _____ 5. Leader _____

6. Scout _____ 6. Leader _____

7. Scout _____ 7. Scout _____

8. Scout _____ 8. Scout _____

9. Scout _____ 10. Scout _____

11. Scout _____ 12. Scout _____

13. Scout _____ 14. Scout _____

15. Scout _____ 16. Scout _____

17. Scout _____ 18. Scout _____

19. Scout _____ 20. Scout _____

21. Scout _____ 22. Scout _____