This Adventuree, take a journey through the freezing tundras and blistering deserts, colorful rainforests and sweeping grasslands. Your Scouts will take a step Into the Woods and learn all about survival skills with a day full of fun and games!

Date: March 18th - 20th, 2022

Place: Broad Creek Memorial Scout Reservation -- Camp Saffran (1929 Susquehanna Hall Road, Whiteford, MD 21160)

Cost: \$20 for each Scout and each Leader by February 21, 2022 \$25 after February 21, 2022 Registration ends March 10, 2022.

District Venturing Officers Association (DVOA) members:

Position	Name	Cell	Email	
DVOA Co. President	Ella Reinders		nationalpikedvoa@gmail.com	
DVOA Vice President	Leila Avery			
DVOA Vice President	Jennifer Loza-Torres			
DVOA Vice President	Grace Allen			
DVOA Advisor	Jeff Burt	443-831-0375	jeffburt@comcast.net	
DVOA Associate Advisor	Elizabeth von Schlag	410-456-6039	evonschlag@gmail.com	
ADC Venturing	Karsten Beckman	503-515-4296	karsten@sksja.com	

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A. Registration Information

- ✓ <u>Patches</u>: Every registered Youth and Adult will receive a patch. A limited number of additional patches will be available.
- ✓ <u>Membership</u>: All participants must be a registered as a Scouts BSA member, Venturer, or Sea Scout.
- $\sqrt{\text{Roster}}$: Every unit needs to fill out the attached roster (see last page). It should include the names of all the Scouts and Leaders attending and contact number(s) for Unit leader.
- ✓ <u>Medical Forms</u>: As with all Scouting events, the Adventuree requires that each Troop have Class A and B medical forms in their possession for all Scouts and Adults attending the event. Each Troop is expected to bring a binder or folder containing these forms in the unlikely event that medical care required is beyond basic first aid. The Troops will hold on to their own medical forms.
- ✓ <u>Pre-Registration</u>: Registration is open on DoubleKnot. Once you have signed up, you will receive a copy of your own Leader's Guide. You can add more participants (youth or adult) up to the time of the event. Camping assignments will be determined in the order in which registrations are received (first come, first campsite choice). There are no refunds.
- $\sqrt{\text{Registration}}$: Upon arriving on Friday, your Senior Patrol Leader will need to bring with them to registration:
 - o Two copies of your Unit Roster/Troop Registration
 - o Medical Forms (maintain possession of the medical forms)
 - o Campfire Participation Form
- ✓ <u>Merit Badges:</u> The merit badges offered can be seen on appendix ____. To sign up for merit badges, fill out the google form using this link: Those who register by the early bird registration date will have a better chance of receiving their requested merit badge slot.

B. Schedule

Friday:

5:00 PM - Staff Arrival
6:00 PM - Site Open For Unit Arrivals and Registration
6:00 - 9:00 PM - Unit Registration and Troop Campsite Setup
9:30 - 10:00 PM - SPL/ Leaders Orientation
10:00 - 11:00 PM - Staff meeting
11:00 PM - Lights Out

Saturday:

6:00 AM - Rise and Shine

6:00 - 7:30 AM - Breakfast at Campsite/ Staff in Dining Hall

7:30 – 7:45 AM - Opening Flag and Morning Announcements

8:00 - 11:45 AM - Morning Station Rotations and Merit Badges

10:00 AM - Adult Chopped Competition Meeting - OA Pavillion

11:45 - 12:45 PM - Troops - Lunch at Campsite/(Staff in Dining Hall)

12:30 - 4:30 PM OA Brotherhood Conversions (Nature Lodge)

1:00 - 5:00 PM - Afternoon Station Rotations and Merit Badges

4:30 - 5:15 PM - OA Brotherhood Ceremony

5:00 - 5:15 PM - Closing Flags and Evening Announcements

5:30 - 5:45 PM - Adult Bake-off Judging - OA Pavillion

6:00 – 7:00 PM - Troop Dinner at Campsite (Staff in Dining hall)

7:00 - 8:15 PM Meet the Crews (Dining Hall) **New for 2020**

8:30 - 9:30 PM - Campfire OA Callout

10:00 - 11:00 PM - Staff Meeting at Dining Hall

11:00 PM - Lights Out

Sunday:

6:00 AM - Rise and Shine and Breakfast

8:00 AM - Morning Assembly and Announcements / Awards

8:30 AM - Interfaith Worship Service

9:00 AM - Clean Up Duties and Check Out

10:00 AM - Depart Camp

C. Program / Activities

- ✓ <u>SPL/Leaders Meeting</u>: This will be a mandatory meeting on Friday night to review the schedule, announce changes, and distribute schedules for the following days' activities. It is expected that the SPL or Crew President and Scoutmaster or Crew Advisor attend the meeting from each Troop, Crew, or Ship. A youth and adult must be present!
- ✓ <u>Saturday's Activities</u>: Follow the rules at all times: SAFETY COMES FIRST! Scouts should carry at least one full bottle of water and rain gear. Scouts should wear sturdy shoes or hiking boots, with no open-toed shoes. Unit leaders, please address the proper attire to your Scouts. Weather is unpredictable! Each station will be equipped with a schedule and walkie talkie. The schedules at the stations will have additional information on them, including location and contact information for a DVOA member at all times.
- ✓ <u>Saturday Campfire</u>: The campfire on Saturday night will require contributions of skits and/or songs from all participating Troops or Crews. Each Troop will need to turn in a copy of a Skit or Song by dinner Saturday at the latest. A flag lowering ceremony will be held before dinner Saturday night.
- $\sqrt{\text{Interfaith Worship Service}}$: On Sunday, there will be an interfaith worship service before you pack up. It will be held at the chapel and will be about 10 minutes.
- ✓ <u>Clean Up</u>: Every unit will be responsible for cleaning up their campsite on Sunday and being respectful of the camp throughout the weekend. IN ADDITION, every unit will also be assigned other clean up duty to do somewhere in camp. The assignments will be passed out at the leaders meeting Friday night.

D. Campsite Protocol

- √ <u>Troop Rotation</u>: Schedules will be provided at Check-In. Each station will be equipped with a walkie-talkie and a more detailed schedule with all the contact information for DVOA youth members and DVOA advisors.
- $\sqrt{\text{Off Limit Areas}}$: Certain areas are reserved for the staff. These areas include other campsites and activity areas, as well as cabins. Otherwise, the Troops are free to roam throughout Camp Saffron. Thank you.
- ✓ <u>Leaving the Grounds</u>: No Scouts or adults will be allowed to leave the Adventuree without first notifying their Scoutmaster/ Unit adult Leader and the Adventuree Administration Staff.
- $\sqrt{\text{Cooking}}$: Liquid fuel and compressed gas stoves may be used in accordance with BSA policy. Scoutmasters are responsible for storage of liquid fuel in the campsite area. Charcoal may also be used, but you need to bring your own. Bring a metal container to burn the charcoal and all fires need to be in an existing fire ring.
- ✓ <u>Unit Leadership</u>: The Scoutmaster is the on-site leader responsible for the unit. If for any reason the Scoutmaster must leave the Adventuree, a replacement must be found prior to departure and the Adventuree Administration Staff notified of the change.
- $\sqrt{\text{Camp Setup}}$: Troop cooking is in effect. Troops must bring their own food, camping, and cooking supplies and gear. Troops will be prepared to eat all meals at their campsite. Troops will have limited wooded cover at their campsites, but the activity areas are mostly open areas. Please plan accordingly to ensure that your Scouts are protected from the sun and rain.
- $\sqrt{\text{Rosters}}$: Rosters should be made out in duplicate. One copy is to be given to the DVOA and the second to be kept with the Unit.
- √ <u>Uniform</u>: The Scout uniform is designed for outdoor wear and will be the uniform of the Adventuree. The Field (Class "A") uniform will be worn for all

Adventuree gatherings, including any Flag Ceremonies and Saturday Campfire. The Activity (Class "B") uniform is the Saturday uniform of the day for all Scouts. If a scout does not have a Class B uniform (scout T-shirt), a solid colored tee shirt with no logo or message on it may be worn. If an inappropriate tee shirt is worn, the scout will have to put their Field uniform shirt back on. BE PREPARED for rain and potentially chilly evenings.

- ✓ <u>First Aid</u>: Troops are responsible for initial first aid for their Scouts. If the injury requires more than a band aid, bring the scout to the first aid station immediately. The first aid station is co-located at the Cole Lodge or Dining Pavilion. Refer to the Emergency Plan at the end of this guide for more information on handling injuries. Injuries due to flying shrapnel should be brought to the First Aid Station immediately.
- ✓ <u>Restroom Facilities</u>: Latrines are located at the campsites. They may or may not have toilet paper and soap so Troops should plan accordingly. Troops are responsible for maintaining the cleanliness of these facilities. There will also be restroom located at the Cole lodge, Scout shop, and shower house. Observe posted signs for bathroom facilities. Most bathrooms are restricted to particular ages and genders.
- ✓ <u>Waste Disposal</u>: Do not burn or bury any trash. You pack it in; you pack it out. There are no dumpsters. Observe Leave No Trace principles!
- $\sqrt{\text{Water}}$: Broadcreek will be in the midst of replacing the water lines and water will not be available in the campsites or cabins. Water will be available at RHQ, the dining hall, and from water bufflalos parked around camp. Contact Staff if you need more information. Troops are encouraged to bring sufficient water with them for the weekend.
- $\sqrt{\text{Troop Duties}}$: Each Troop will be responsible for maintaining the 11th point of the Scout Law, A Scout is Clean. If you notice trash on the ground pick it up, clean up after yourself. Also, each Troop will be assigned an area to help clean in addition to their campsite.
- ✓ <u>Motor Vehicles and Trailers</u>: A Troop trailer will be allowed to remain in the Troop campsite throughout the weekend. No vehicles will be allowed to remain in the campsite. One Vehicle per Troop will be allowed to drive back to the campsite

to drop off gear and/or the Troop trailer. No other vehicles will be allowed back to the campsites. There will be no vehicles driving back to the campsite while camp is in progress. That means that all Troop trailers must be dropped off at the campsite before 9:00 PM Friday night and cannot be picked up until 9:00 AM Sunday morning. The Adventuree Staff will be arriving at 5:00 PM Friday, March 17th to begin check-in participants and for Troops to be able to drop off trailers. If other accommodations are needed please contact the DVOA Advisor as soon as possible.

E. Safe Scouting

- ✓ As in all Scout outings, Safe Scouting regulations are in effect for all participating units and people. The BSA's Guide to Safe Scouting is the authoritative source for all safety-related questions. Several aspects of Safe Scouting that are particularly relevant to this event are outlined below for emphasis.
 - o Follow the Scout Oath, Law, and Outdoor Code at all times
 - o Leave No Trace
- ✓ <u>Alcohol</u>: No alcoholic beverages of any kind will be allowed at any time. It is against Scouting regulations. If alcohol is discovered, you will be told to leave the Adventuree.
- ✓ <u>Knife and Axe Safety</u>: An axe yard shall only be set up in the event they are needed and must be clearly marked. Scouts will carry folding knives only if they have earned their Totin' Chip. Sheath knives are not part of Scouting and are not allowed at the Adventuree. Leave them at home! There will be no warnings!
- ✓ <u>Fire Safety</u>: Campfires must be above the ground in containers except for the designated Saturday Adventuree Campfire site. No ground fires are permitted. Please be especially careful to follow fire safety protocols throughout the event. The presence of so many people in one area increases the potential impact of a fire-related incident.
- ✓ <u>Fuel Safety</u>: Knowledgeable adult supervision must be provided when Scouts are involved in the storage, handling, or lighting of chemical fuels. Flammable liquids, such as gasoline are not permitted for starting any fire.

LIGHTNING SAFETY AWARENESS

NOAA's National Weather Service says "When Thunder Roars, Go Indoors!" If you can hear the thunder then you are in the danger zone. Stay inside until 30 minutes after you last hear thunder. If there is a Weather Emergency, the

Adventuree Staff will determine the action necessary to keep Attendee's Safe. All details will be discussed during the SPL Meeting Friday Night.

What to Do:

Acceptable courses of action when the person hears thunder are to get inside a safe building. A safe building is one that is fully enclosed with a roof, walls and floor, with electrical wiring and plumbing. (safest course of action) or safe vehicle. A safe vehicle is any fully enclosed metal-topped vehicle such as a hard-topped car, minivan, bus, truck, etc. (less safe than a safe building) if one is in the woods, you should take cover in a forest, in a stand of the shorter trees, staying as far as possible from any single tree, if possible. The person should keep his feet together.

Be Aware:

To estimate the distance between you and a lightning flash, you can use the "Flash to Bang" method: If you observe lightning, count the number of seconds until you hear thunder. Divide the number of seconds by five to get the distance in miles. Remember that if you can hear the thunder then you are in the danger zone.

Attachments

1. Emergency Procedures

INJURIES AND ILLNESS

If any of our adults who attend this event are medical professionals then please let the Adventuree Staff know upon your arrival. If units know of campers with serious medical problems, please discreetly inform the Health and Safety Staff. The camp rangers are trained First Responders (confirm this with Taadie) and are available at all times. For a medical emergency that requires emergency medical services (EMS) dial 911 and tell the dispatcher your location (including directions to get to site at camp). Please stay on the line until the dispatcher releases you. Send someone to the designated site access point to escort the EMS personnel to the patient. Notify Event Staff immediately. Troops are responsible for ensuring compliance with youth protection guidelines by providing additional Scouts or Scouters in the event a Scout is transported offsite for treatment. In the event of an emergency, contact any member of the Event Staff - they will be able to get you the help you need. The Health and Safety Staff will have FRS radios for the event. If a Troop Scoutmaster or other Adult Leader desires to stay in contact with the Health and Safety Staff using his own FRS radio, please bring the radio to the Friday evening Leaders meeting and the Health and Safety Officer will provide the channel they will be operating on. Adults only please! a. If an emergency occurs then follow the emergency action steps: CHECK - CALL --CARE.

- i. CHECK -- Check the scene for safety -- if the scene is safe then approach the victim and check for responsiveness. If the scene is unsafe call for help. If the victim is unconscious or confused or suffering from a life-threatening condition then call 9-1-1
- ii. CALL -- For life-threatening and serious medical emergencies: 9-1-1
 iii. CARE Get assistance from the trained Health and Safety First Responder
 Team located at Headquarters to provide care for life-threatening conditions. Do
 not move the patient unless the area becomes unsafe or you have to move him to
 provide care for life-threatening conditions (e.g., CPR)

2. Campfire Participation Form

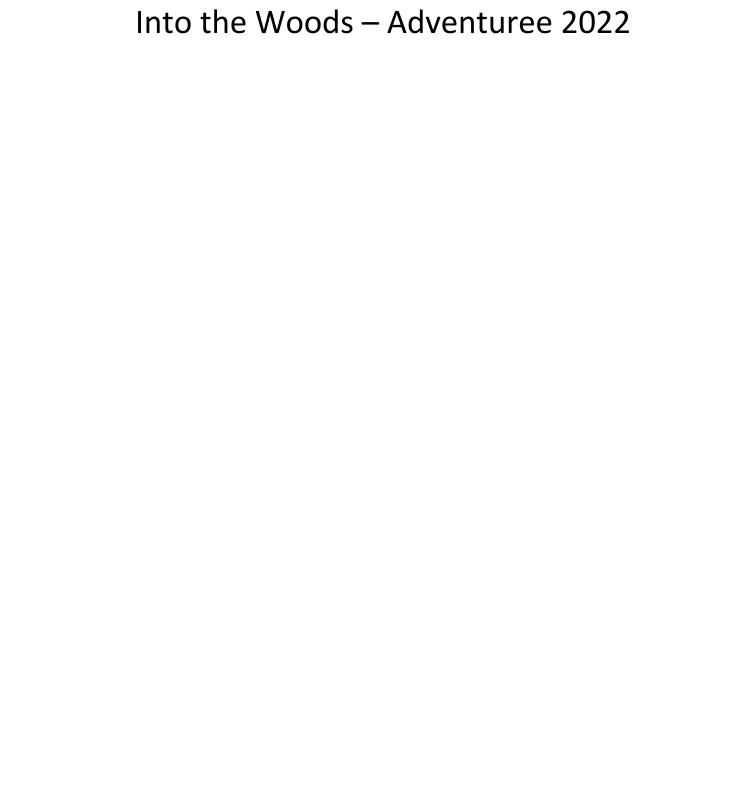
V Please complete this form at	id return it at the Adventuree Leaders
Meeting on Friday night or by L	unch Saturday at the latest
√ A separate form for each Tro	op/Patrol or Crew is needed.
√ Please limit songs and skits to a skit to	to no more than 5-minutes.
Troop:P	Patrol:
Title of Song or Skit:	
Patrol Leader's Name:	
Scoutmaster Name:	
Please give a short description of	the Song or skit:
APPROVED BY:	(DVOA Member (Silver loops))

3- Clean Up Duty

1roop:	
Campsite Cleanup Done? Yes? No?	
Check By:	
Camp Grounds Clean Up:	
Check By:	
Check List	
√ Did you remember to fill out the Evaluation Form	?
✓ Did you pick up Your Patches?	
✓ Do vou still have everyone?	

4. Adventuree 2022: Evaluation Form

Time slots and prereqs			
Leather working, animal science and soil and water conservation			
5. Merit Badge Information			
Thank you for your Feedback! We hope you enjoyed your time and hope to see you next year! -National Pike Venture Crews			
Any suggestions/Comments?			
Favorite Thing about the Adventuree?			
This event would have been MUCH easier for your Troop if the Venturing Staff			
If you could have changed two (2) things about the Adventuree (weather doesn't count)-			
Pick one (1) or more activities that you think should be dropped from the program			
Pick three (3) activities that you want to see again NEXT year. (You can pick more)			
upon return of the form.			



UNIT REGISTRATION FORM

If more room is needed, please start another page. Leaders please put you phone numbers under you lines also for the Staff. Thanks. This information can also be turned in as a unit spreadsheet instead.

Scout (SPL)	Leader
Scout (ASPL)	Leader
Scout	Scout