

2020 National Pike Klondike Derby

Re-Schedule Date: Saturday, February 22nd, 2020
Place: McKeldin Area of Patapsco State Park
Event Start Time: 8:00 A.M. – 12:30 P.M. Scout Trail (Starting times)
8:30 A.M. – 12:30 P.M. Cub Scout Trail (Starting times)
Fees: See registration sheet
Event Coordinator: Dan Phillips (503-758-3471, scouterdanmail@gmail.com)
Cub Scout Trail Coordinators: Ed Wollack (301-854-0036, ejw3p1415@verizon.net)
Jerry Budai (443-838-4195, jerry.budai@gmail.com)
Scout Trail Coordinator: John Barrett (443-878-7852, cdrjandmsm@comcast.net)
Registrar: Randy Miller (443-812-1606, randymiller10@comcast.net)

Registrations for the originally scheduled January 25th event remain in place. New registrations (only needed to add attendees) are due by February 15, 2020. ***Units are strongly encouraged to register before February 15. Registration is not complete until the fees are received for the number of participants registered. Units are strongly encouraged to register and pay online:***

<http://www.baltimorebsa.org/nationalpike/klondike>

If you choose not to register online, you may hand in your registration on February 10 (NPD February Roundtable), or mail it to:

Randy Miller, 9260 Brush Run, Columbia, MD 21045

Make checks payable to BAC/BSA; do not send cash.

Staggered Start Times: **Start times for the originally scheduled January 25th event remain in place.** For new registrants, your unit may request a start time on its registration form; requests will be honored on a first-come, first-served basis. Your registration POC will be notified of your unit's assigned start time(s) by email on February 16, 2020.

Car-Pooling is required. Parking at McKeldin is very limited. Patapsco Park Staff and National Pike District Staff may turn units away when all available parking is filled. ***Each unit is required to identify its car-pooling coordinator. Units will be limited in the number of vehicles they can bring to the event! The unit car-pooling coordinator must plan on assigning at least four individuals (including driver) to each vehicle.***

Clothing: The Klondike Derby is an all-day outside activity; the only shelter available is off the trail at the food pavilion (Ulcer Gulch). All participants must be dressed appropriately for the weather – gloves, hats, and layers. Appropriate footwear is critical. The Scout trail is rugged, and the Cub Scout Trail may be muddy; sneakers should not be allowed in any weather. Unit leaders are responsible for the safety of their Scouts and must enforce these rules.

Food: The Ulcer Gulch canteen will provide fine dining (coffee, cocoa, snacks, hot dogs, etc.).

Fire Wood: Due to the continuing wood borer infestation, no firewood may be brought into the park.

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Unit Registration Form

Unit Number:		Pack or Troop:	
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Unit Registration Point of Contact:	
Registration Contact Phone:	
Registration Contact Email:	
Unit Carpooling Point of Contact:	
Carpooling Contact Phone:	
Carpooling Contact Email:	

	Number	Fee	Subtotal
Scouts ¹		\$15.00	
BSA Registered Adults ²		\$0.00	
Non BSA Adults		\$5.00	
Extra Patches ³		\$4.00	
Camping Nights ⁴		\$2.00	
Park Pass Discount ⁵		-\$0.50	
Total			

Fee notes:

- 1) Each Scout registration is \$15.00 and includes one patch
- 2) Registered adult leaders are free; others (“Non BSA” or non-registered adults) are \$5
- 3) Extra patches are \$4
- 4) Camping fee is \$2 per camper per night (this is the park’s camping fee)
- 5) Park Pass Discount: If your unit has a valid Maryland Park Service Youth Group Pass (YGP) on the date of the event, you receive a \$0.50 discount for each Scout registration, and you may camp for free. The registration web page will ask for your YGP number and expiration date. If you are not registering via the web, please provide your YGP number and expiration date to the registrar via email.
- 6) *If your unit is running a station (or parking, or first aid), all people (Scouts, Scouters, and Non BSA adults) who run the station are free and receive a patch.*

Trail Registration:

	Trail	# of Scouts	1st Choice	2nd Choice	3rd Choice
Group #1					
Group #2					
Group #3					
Group #4					
Group #5					

Use one line for your Cub Scout Pack on the Cub Trail and one line for **each sled** on the Scout Trail. For starting times, please enter times in ten minute increments. If you do not enter a starting time for a group, they will be started at the earliest available time based on when your registration is received.

Cancellation Policy: This event is subject to cancellation due to weather or other safety conditions, as determined by the NPD event staff or the Maryland Department of Natural Resources. Event organizers will follow the BSA Guide to Safe Scouting and their own judgment when considering safety issues. NPD will make every reasonable effort to hold the event; however, if the event is cancelled, NPD will not be able to offer refunds but will distribute event materials in an equitable manner.

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Cub Scout Trail

For those who participated in the National Pike Klondike Derby Cub Scout trail in previous years, the general format this year remains the same, though the content of some of the individual stations will be different. Cub Scouts will learn about the 1898 Klondike Gold Rush while having fun and playing games!

Description: The Cub Scout Klondike trail is an outdoor trail activity approximately 1.5 miles long and is intended for Lions, Tigers, Wolves, Bears, and first year Webelos (note that first year Webelos may also participate on the Scout trail at your discretion). The Klondike Derby Cub Scout trail will have approximately eight stations; each station will feature a group activity or game. Units should be able to complete the entire Cub Scout trail in about three hours (not allowing for a meal stop). Parent participation is recommended, especially for the youngest Scouts.

Staggered Start Times: Your unit may request a start time between 8:30 A.M. and 12:30 P.M. on its registration form; requests will be honored on a first-come, first-served basis. Your registration POC will be notified of your unit's assigned start time by email on 01/19/2020.

Clothing: The Klondike Derby is an all-day outside activity; the only shelter available is off the trail, at the food stand (Ulcer Gulch). All participants must be dressed appropriately for the weather – gloves, hats, and layers. Appropriate footwear is critical. The Cub Scout Trail may be muddy; sneakers should not be allowed in any weather. Unit leaders are responsible for the safety of their Scouts and must enforce these rules.

Food: The Ulcer Gulch canteen will provide fine dining (coffee, cocoa, snacks, hot dogs, etc.). A second canteen will also be set up along the Cub trail. Individuals and units should bring additional snacks and water to consume along the trail.

Directions: Take I70 west from Rt. 29 about 4 miles. Take exit 83, Marriottsville Road from 70; take the right-hand lane on the ramp to head north on Marriottsville Road. Follow Marriottsville Road about 4.5 miles (into Carroll County); the McKeldin Area of the park is a right-hand turn off of Marriottsville Road.

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Scout Trail (often referred to as the Sled Trail)

For those who participated last year in the National Pike Klondike Derby Scout trail, the general format this year is the same, though the content of some of the individual stations will be different.

Description: The Scout trail is intended for Webelos and Scouts below the rank of First Class. The Klondike Derby Scout trail is a three mile hike with multiple stations designed to test scout skills required for First Class. The stations may include but are not limited to the following:

First Aid	Knots	Lashing
Fire starting	Matchless fire starting	Knife, axe & saw use
Orienteering	Sled & travel safety	Nature/outdoor code
Team spirit	Communication	

Each patrol/den will be judged on their spirit and how they function as a team. Teamwork is a must!

Equipment: Each patrol/den must have the following equipment while on the trail:

PATROL/DEN EQUIPMENT:

Sled, compass, patrol first aid kit, matches, means to start a matchless fire, a metal hubcap or metal trash can lid to start fires on (no ground fires), a 15 foot rope for throwing, six 6' staves, patrol flag, pot for boiling water

PERSONAL EQUIPMENT:

Paper & pencil, scout book, a 6' piece of rope for knots & lashings, weather suitable lunch (may be cooked on trail) and water (one to two quarts per Scout), pocket knife, large garbage bag, appropriate clothing for the weather (**no sneakers**)

Sled Requirements: Each patrol/den must have an equipment sled that accompanies them along the trail. The sled should have the troop/pack number and patrol/den name displayed prominently. Any safe design is acceptable and many different types of sled plans are available on the web. **Webelos may build their sled but manufactured sleds are acceptable; Scouts must build their sled.** If a manufactured sled is used a milk crate or similar box should be attached to the sled to hold patrol equipment. Sleds may be built out of any materials but no metal is allowed except as fasteners (no steel runners). **No skis may be used as runners due to the sharp metal edges.** Easily removable wheels may be affixed to the sled. PVC pipe sleds are allowed. Sleds are to be scout powered and harnesses or pull ropes should be safely constructed. A pull rope on the rear is necessary for controlling descents. The course is very rugged – be forewarned.

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Lunch: Pack a trail lunch based on the weather. Consider appropriate trail snacks (high energy) and sufficient water.

Important: A long portion of the trail will have no stations and patrols will be out of contact with the Klondike Staff. An adult leader may accompany patrols if they desire. Patrols may want to carry an FRS radio. The Klondike Staff will monitor a set frequency the day of the event. Emergency frequencies will be available the day of the event.

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