

Din-O-Ree – Adventuree 2019

DATE: March 15th-17th, 2019

Place: Broad Creek Memorial Scout Reservation: Camp Saffran: 1929 Susquehanna Hall Road, Whiteford, MD 21160

Cost: \$20 for each Scout and each Leader by February 19th, 2019.

\$25 if not paid by February 19th, 2019.

Let's go back to a time where giants roamed and reptiles flew. In the Din-O-Ree, your scouts are going to be put to the test in a match of tooth, claws, and survival skills to see if they can brave the untamed wilds that predate mankind. Over the course of the weekend, your ferocious little velociraptors will compete with the other packs with games and activities.

Do your scouts have what it takes?

Primary Medical Contact: Jeff Burt – 443-831-0375

District Venturing Officers Association (DVOA) members:

Position	Name	Cell	Email
DVOA Co. President	Juliet Bosilovich		
DVOA Co. President	Leila Avery		
DVOA Advisor	Jeff Burt	443-831-0375	Jeffburt@comcast.net
DVOA Associate Advisor	Elizabeth von Schlag	410-456-6039	momdances@gmail.com
Forum Commissioner	Kevin Acosta	571-451-8895	acostahana@verizon.net
ADC Venturing	Karsten Beckman	503-515-4296	Karsten@sksja.com

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A. Registration Information

- ✓ Patches: Every registered Youth and Adult will receive a patch.
- ✓ Membership: In order for a boy to attend the Adventure, he must be a registered Boy Scout or Venturer. Youth females attending as staff must be registered in a Venturing Crew. Any issues can be worked out; the staff is flexible.
- ✓ Rosters: Every unit needs to fill out the attached roster (or one with similar information). It should include the names of all the Scouts and Leaders attending and contact number(s) for unit leader.
- ✓ Medical Forms: Like all Scouting events, the Adventuree requires that each Troop have Class A and B medical forms in their possession for all Scouts and Adults attending the event. Each Troop is expected to bring a binder or folder containing these forms in the unlikely event that medical care is required beyond first aid. The Troops will hold onto their own medical forms.
- ✓ Pre-Registration: Registration will be open for the Adventuree on Double Knot in November. Once you have signed up, you will receive a copy of your own Leader's Guide. You can add more participants (youth or adult) up to the time of the event. Camping assignments will be determined in the order in which registrations are received (first come, first campsite choice).
- ✓ Registration: Upon Friday arrival, your Senior Patrol Leader will need to bring:
 - o Two copies of your Troop Registration for the Adventuree
 - o Unit Roster
 - o Medical Forms
 - o Campfire Participation Form
- ✓ Venturing: All Venturing Crews are invited to camp in the Venturing area, which you will be directed to upon arrival. If you need additional female or male leaders to stay in compliance with Youth Protection regulations, contact the DVOA directly as soon as possible..

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B. General Information

Schedule

Friday:

5:00 PM Staff Arrival

6:00 PM Site Open For Unit Arrivals and Registration

6:00 - 9:00 PM Unit Registration and Troop Campsite Setup

9:30 - 10:00 PM SPL/ Leaders Orientation

10:00 – 11:00 PM Meet the Crews and Staff meeting

11:00 PM Lights Out

Saturday:

6:00 AM - Rise and Shine

6:00 – 7:30 AM - Breakfast at Campsite/ Staff in Dining Hall

7:30 – 7:45 AM - Opening Flag and Morning Announcements

8:10 – 9:00 AM - Station 1

9:05 – 9:55 AM - Station 2

12:00 AM - Adult Chopped Competition Meeting - OA Pavillion

10:00 - 12:00 noon - Merit Badge session 1 (advance registration required)

10:00 – 10:50 AM - Station 3

10:55 – 11:45 AM - Station 4

11:45 – 12:45 PM - Lunch at Campsite/ Staff in Dining Hall

1:00 - 3:00 PM - Merit Badge session 2 (advance registration required)

12:50 – 1:40 PM - Station 5

1:45 – 2:35 PM - Station 6

2:40 – 3:30 PM - Station 7

3:00 - 5:00 PM - Merit Badge session 3 (advance registration required)

3:35 – 4:25 PM - Station 8

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4:25 – 4:35 PM - Closing Flags and Evening Announcements

4:40 - 5:10 PM - Adult Bake-off Judging - OA Pavillion

4:40 - 5:30 PM - Siesta

5:30 – 7:00 PM - Dinner at Campsite/ Staff in Dining hall

7:00 – 8:30 PM - Camp Wide Game

8:30 – 10:00PM - Campfire

10:00 – 11:00 PM - Staff Meeting at Dining Hall

11:00 PM - Lights Out

Sunday:

6:00 AM - Rise and Shine and Breakfast

8:00 AM - Morning Assembly and Announcements / Awards

8:30 AM - Interfaith Worship Service

9:00 AM - Clean Up Duties and Check Out

10:30 AM - EVERYONE OUT

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C. Program/ Activities

✓ SPL/Leaders Meeting: This will be a mandatory meeting on Friday night to review the schedule, announce changes, and distribute schedules for the following day's activities. It is expected that the SPL or Crew President and Scoutmaster or Crew Advisor attend the meeting from each Troop or Crew. A youth and adult must be present!

✓ Saturday's Activities: Follow the rules at all times: SAFETY COMES FIRST! Scouts should carry at least one full bottle of water and rain gear. Scouts should wear sturdy shoes or hiking boots, with no open-toed shoes. Unit leaders, please address the proper attire to boys. Weather is unpredictable! Each station will be equipped with a schedule and walkie talkie. The schedule will have the weekend laid out in greater detail as well as the location/contact information for a given DVOA member at all times.

✓ Saturday Campfire: The campfire on Saturday night will require contributions of skits and/or songs from all participating Troops or Crews. Each Troop will need to turn in a copy of a Skit or Song by dinner Saturday at the latest. A flag lowering ceremony will be held before dinner Saturday night.

✓ Interfaith Worship Service: On Sunday, there will be an interfaith worship service before you pack up. It will be held at the chapel and will be about 10 minutes.

✓ Clean Up: Every unit will be responsible for cleaning up their campsite on Sunday and being respectful of the camp throughout the weekend. IN ADDITION, every unit will also be assigned other clean up duty to do somewhere in camp. The assignments will be passed out at the leaders meeting Friday night.

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D. Campsite Protocol

- ✓ Troop Rotation: Schedules will be provided at the Leaders' Meeting on Friday Night or at Check-In. Each station will be equipped with a walkie-talkie and a more detailed schedule with all contact information for DVOA and DVOA advisors.

- ✓ Off Limit Areas: Certain areas are reserved for the staff. These areas include other campsites and activity areas, as well as cabins. Otherwise, the Troops are free to roam throughout Camp Saffron. Thank you.

- ✓ Leaving the Grounds: No Scouts or adults will be allowed to leave the Adventuree without first notifying their Scoutmaster/ Unit adult Leader and the Adventuree Administration Staff.

- ✓ Cooking: Liquid fuel and compressed gas stoves may be used in accordance with B.S.A policy. Scoutmasters are responsible for storage of liquid fuel in the campsite area. Charcoal may also be used, but you need to bring your own. Bring a metal container to burn the charcoal and all fires need to be in an existing fire ring.

- ✓ Unit Leadership: The Scoutmaster is the on-site leader responsible for the unit. If for any reason the Scoutmaster must leave the Adventuree, a replacement must be found and the Adventuree Administration Staff notified of the change.

- ✓ Camp Setup: Troop cooking is in effect. Troops must bring their own camping and cooking gear. Troops will be prepared to eat all meals at their campsite. Troops will have limited wooded cover at their campsites, but the activity area is an open field. Please plan accordingly to ensure that your Scouts are protected from the sun and rain.

- ✓ Rosters: Rosters should be made out in duplicate. One copy is to be given to the DVOA and the second to be kept.

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✓ Uniform: The Scout uniform is designed for outdoor wear and will be the uniform of the Adventuree. The Field (Class “A”) uniform will be worn for all Adventuree gatherings, including any Flag Ceremonies and Saturday Campfire. The Activity (Class “B”) uniform is the Saturday uniform of the day for all Scouts. If a scout does not have a Class B uniform (scout tee shirt), a solid colored tee shirt with no logo or message on it may be worn. If an inappropriate tee shirt is worn, the scout will have to put their Field uniform shirt back on. BE PREPARED for rain and potentially chilly evenings.

✓ First Aid: Troops are responsible for initial first aid for their Scouts. If the injury requires more than a band aid, bring the scout to the first aid station immediately. The first aid station is co-located at the Cole Lodge or Dining Pavilion. Refer to the Emergency Plan at the end of this guide for more information on handling injuries. Injuries due to flying shrapnel should be brought to the First Aid Station immediately.

✓ Restroom Facilities: Latrines are located at the campsites. They may or may not have toilet paper and soap so Troops should plan accordingly. Troops are responsible for maintaining the cleanliness of these facilities. There will also be restroom located at the Cole lodge, Scout shop, and Shower house.

✓ Waste Disposal: Do not burn or bury any trash. You pack it in; you pack it out. There are no dumpsters. Observe Leave No Trace principles!

✓ Water: Water will be available in the campsites, shower house, or the kitchen. A staff member will need to be informed if water is necessary. Troops are encouraged to bring sufficient water with them for the weekend.

✓ Troop Duties: Each Troop will be responsible for maintaining the 11th point of the Scout Law, A Scout is Clean. If you notice trash on the ground pick it up, clean up after yourself. Also, each Troop will be assigned an area to help clean in addition to their campsite.

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✓ Motor Vehicles and Trailers: A Troop trailer will be allowed to remain in the Troop campsite throughout the weekend. No vehicles will be allowed to remain in the campsite. One Vehicle per Troop will be allowed to drive back to the campsite to drop off gear and/or the Troop trailer. No other vehicles will be allowed back to the campsites. There will be no vehicles driving back to the campsite while camp is in progress. That means that all Troop trailers must be dropped off at the campsite before 9:00 p.m. March 16th and cannot be picked up until 9:00 a.m. on March 18th. The Adventuree Staff will be arriving at 5 p.m. March 17th to begin check in and so that Troops can drop off trailers. If other accommodations are needed please contact the DVOA President or Advisor.

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E. Safe Scouting

✓ As in all Scout outings, Safe Scouting regulations are in effect for all participating units and people. The BSA Guide to Safe Scouting is the authoritative source for all safety-related questions. Several aspects of Safe Scouting that are particularly relevant to this event are outlined below for emphasis.

✓ Follow the Scout Oath, Law, and Outdoor Code at all times

✓ Leave No Trace

✓ Alcohol: No alcoholic beverages of any kind will be allowed at any time. It is against Scout regulations. If alcohol is discovered, you will be told to leave the Adventuree

.

✓ Knife and Axe Safety: An axe yard shall only be set up in the event they are needed and must be clearly marked. Scouts will carry folding knives only if they have earned the Totin' Chip. Sheath knives are not part of scouting and are not allowed at the Adventuree. Leave them at home! There will be no warnings!

✓ Fire Safety: Campfires must be above the ground in containers except for the designated Saturday Adventuree Campfire site. No ground fires are permitted. Please be especially careful to follow fire safety protocols throughout the event. The presence of so many people in one area increases the potential impact of a fire-related incident.

✓ Fuel Safety: Knowledgeable adult supervision must be provided when Scouts are involved in the storage, handling, or lighting of chemical fuels. Flammable liquids, such as gasoline are not permitted for starting any fire.

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LIGHTNING SAFETY AWARENESS

NOAA's National Weather Service says "When Thunder Roars, Go Indoors!" If you can hear the thunder then you are in the danger zone. Stay inside until 30 minutes after you last hear thunder. If there is a Weather Emergency, the Adventuree Staff will determine the action necessary to keep Attendee's Safe. All details will be discussed during the SPL Meeting Friday Night.

What to Do:

Acceptable courses of action when the person hears thunder are to get inside a safe building. A safe building is one that is fully enclosed with a roof, walls and floor, with electrical wiring and plumbing. (safest course of action) or safe vehicle. A safe vehicle is any fully enclosed metal-topped vehicle such as a hard-topped car, minivan, bus, truck, etc. (less safe than a safe building) if one is in the woods, you should take cover in a forest, in a stand of the shorter trees, staying as far as possible from any single tree, if possible. The person should keep his feet together.

Be Aware:

To estimate the distance between you and a lightning flash, you can use the "Flash to Bang" method: If you observe lightning, count the number of seconds until you hear thunder. Divide the number of seconds by five to get the distance in miles. Remember that if you can hear the thunder then you are in the danger zone.

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Attachments

1. Emergency Procedures

INJURIES AND ILLNESS

If any of our adults who attend this event are medical professionals then please let the Adventuree Staff know upon your arrival. If units know of campers with serious medical problems, please discreetly inform the Health and Safety Staff.

A trained Health and Safety First Responder Team will be available at all times for minor first aid. For a medical emergency that requires emergency medical services (EMS) dial 911 and tell the dispatcher your location (including directions to get to site at camp). Please stay on the line until the dispatcher releases you. Send someone to the designated site access point to escort the EMS personnel to the patient. Notify Event HQ immediately. Troops are responsible for ensuring compliance with youth protection guidelines by providing additional Scouts or Scouters in the event a Scout is transported offsite for treatment.

In the event of an emergency, contact any member of a Venturing Crew or member of the OA staff; they will be able to get you the help you need. The Health and Safety Staff will have FRS radios for the event. If a Troop Scoutmaster or other Adult Leader desires to stay in contact with the Health and Safety Staff using his own FRS radio, please bring the radio to the Friday evening Leaders meeting and the Health and Safety Officer will provide the channel they will be operating on. Adults only please!

- a. If an emergency occurs then follow the emergency action steps: CHECK - CALL -- CARE.
 - i. CHECK -- Check the scene for safety -- if the scene is safe then approach the victim and check for responsiveness. If the scene is unsafe call for help. If the victim is unconscious or confused or suffering from a life-threatening condition then call 9-1-1
 - ii. CALL -- For life-threatening and serious medical emergencies: 9-1-1
 - iii. CARE – Get assistance from the trained Health and Safety First Responder Team located at Headquarters to provide care for life-threatening conditions. Do not move the patient unless the area becomes unsafe or you have to move him to provide care for life-threatening conditions (e.g., CPR)

2. Campfire Participation Form

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- ✓ Please complete this form and return it at the Apocaree Leaders Meeting on Friday night or by Lunch Saturday at the latest
- ✓ A separate form for each Troop/Patrol or Crew is needed.
- ✓ Please limit songs and skits to no more than 5-minutes.

Troop: _____ Patrol: _____

Title of Song or Skit: _____

Patrol Leader's Name: _____

Scoutmaster Name: _____

Please give a short description of the Song or skit:

APPROVED BY: _____ (DVOA Member (Silver loops))

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3- Clean Up Duty

Troop: _____

Campsite Cleanup Done? Yes? No?

Check By: _____

Camp Grounds Clean Up: _____

Check By: _____

Check List

✓ Did you remember to fill out the Evaluation Form? _____

✓ Did you pick up Your Patches? _____

✓ Do you still have everyone? _____

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4- Adventuree 2019: Evaluation Form

Pick three (3) activities that you want to see again NEXT year. (You can pick more)

Pick one (1) or more activities that you think should be dropped from the program

If you could have changed two (2) things about the Adventuree (weather doesn't count)-

This event would have been MUCH easier for your Troop if the Venturing Staff...

Favorite Thing about the Adventuree?

Any suggestions/Comments?

Thank you for your Feedback! We hope you enjoyed your time and hope to see you next year!

-National Pike Venture Crews

UNIT REGISTRATION FORM

If more room is needed, please start another page. Leaders please put you phone numbers under you lines also for the Staff. Thanks. This information can also be turned in as a unit spreadsheet instead.

1. Scout (SPL) _____ 1. Leader _____

2. Scout (ASPL) _____ 2. Leader _____

3. Scout _____ 3. Leader _____

4. Scout _____ 4. Leader _____

5. Scout _____ 5. Leader _____

6. Scout _____ 6. Leader _____

7. Scout _____ 7. Scout _____

8. Scout _____ 8. Scout _____

9. Scout _____ 10. Scout _____

11. Scout _____ 12. Scout _____

13. Scout _____ 14. Scout _____

15. Scout _____ 16. Scout _____

17. Scout _____ 18. Scout _____

19. Scout _____ 20. Scout _____

21. Scout _____ 22. Scout _____